CODING YEAR - 6
COURSE INCLUDES

Event Handling – Learn advanced techniques for managing events in coding.

Sprite Actions & Behaviour – Study sprite actions and explore how sprites can interact.

Logic & Math Operators – Enhance problem-solving with logical and math operators.

Functions & Properties – Deepen understanding of functions and sprite properties.

Design an Interactive Quiz Application – Create a quiz app using coding principles.

Develop a Professional Website – Build and launch a website, applying web development skills.

Create 3D Models – Introduction to 3D modelling and design.

Learn Python Programming – Basic programming in Python to strengthen coding skills.