CODING YEAR - 2
COURSE INCLUDES

Event Handling – Learning how to respond to events like clicks, taps, or keystrokes to control actions in a program.

Coordinate Plane – Introduction to X and Y coordinates for positioning sprites.

Variables – Understanding variables to store and manage information in a program.

Conditional Statements – Using "if-else" conditions to make decisions within code.

Math Operators – Applying basic math operations in coding to enhance logic and problem-solving skills.

www.learntoace.com